

53ER23-14 FANTASY 5®.

(1) How to Play FANTASY 5®.

(a) FANTASY 5 is a Draw lottery game (also known as an online terminal game in which players select five numbers from a field of one (1) to thirty-six (36)).

(b) For purposes of this rule, a “playslip” is defined as an original paper playslip issued and approved by the Florida Lottery for the FANTASY 5 game, or a digital playslip for the FANTASY 5 game generated using the Florida Lottery Mobile Convenience App (“App”). Except where necessary herein to differentiate between a paper playslip and a digital playslip, the term “playslip” shall be inclusive of both types of playslips.

(c) Players may make their FANTASY 5 ticket selections by: using a playslip; using a Florida Lottery vending machine (“vending machine”), if a vending machine for Draw game ticket purchases is available at the retailer location; by telling the retailer their desired selections; or by requesting to use the Play it Again feature.

(d) Playslip.

1. Paper Playslip. There are ten panels on a paper FANTASY 5 playslip. Each panel played will cost \$1.00 per drawing. Players may mark their desired numbers on the paper playslip by selecting five numbers on each panel played or may mark the “Quick Pick” box located at the bottom of each panel for the terminal to randomly select one or more of the five numbers. A “Void” box is also located at the bottom of each panel and should be marked by the player if an error was made in his or her selections in a panel. Players may mark the \$5 “Quick Picks” box to receive one ticket with five sets of five randomly selected numbers for the next available FANTASY 5 drawing; or may mark the \$10 “Quick Picks” box to receive one ticket with ten sets of five randomly selected numbers for the next available drawing. Players may mark the \$5 Quick Picks box or \$10 Quick Picks box in addition to panel plays.

To choose a draw time, players will mark “MID” (Midday draw), “EVE” (Evening draw), or “BOTH” (both Midday and Evening draws). If no draw time is chosen, the play will be for the next available drawing. If the MID, EVE, or BOTH box is marked and a \$5 or \$10 Quick Picks (for next draw) box is also marked, the MID, EVE, or BOTH choice will be overridden, and the \$5 or \$10 Quick Picks will be for the next available drawing. Midday and Evening draws played will print on separate tickets.

Players may also add EZmatch™ by marking the applicable EZmatch box in a panel on a playslip. EZmatch costs an additional \$1.00 per play. Marking the EZmatch box in a panel will add EZmatch to only the panel marked. Each panel played with EZmatch will be printed on a separate ticket.

Paper playslips must be Florida Lottery approved and players must use only blue or black ink or pencil for making selections. Paper playslips may be processed through a vending machine or processed by a Florida Lottery retailer to obtain a ticket.

2. Digital Playslip. How to Create a Digital Playslip. From the Landing Page on the Mobile App, a player should select the FANTASY 5 game icon and then click on “Pick Numbers.” For each panel played, the player should either select his or her numbers from a field of numbers described in paragraph (1)(a) or use the “Random Numbers” or “Shake to Play” feature for the App to provide the player random numbers. Up to ten panels may be created on one digital playslip.

A Player will choose a draw time by selecting “MID” (Midday draw), “EVE” (Evening draw), or “BOTH” (both Midday and Evening draws). A player may also select the number of Advance Play days, if more than the default of the next available draw is desired.

If a player desires to add EZmatch to all panels played, he or she should click the EZmatch button so that “yes” is selected. Each panel played will include EZmatch and will print on a separate ticket. Players may also use the “My Favorites” feature to save the digital playslip for later use. Once a digital playslip is created and the player clicks “Create Playslip,” a barcode will be displayed. The player may present the barcode appearing on his or her mobile device to purchase a ticket through the retailer terminal or may use the barcode to purchase a ticket through a vending machine that provides for Draw game purchases. Illustrative instructions for creating a FANTASY 5 digital playslip are available by clicking on the “How to Play” button on main FANTASY 5 page.

(e) Advance Play. Players may play up to thirty consecutive FANTASY 5 days by using the “Advance Play” feature. To use the Advance Play feature, players may either select the number of days on a playslip or tell the retailer their desired number of consecutive advance days. The number of consecutive days marked will include the next available drawing and will apply to each panel played. When a draw time choice of MID, EVE, or BOTH is marked, the time/s chosen will apply to all Advance Play days chosen. For paper playslips, if none of MID, EVE, or BOTH is chosen, the upcoming draw time will apply to each Advance Play day. For example, if a player purchases a ticket at 9:00 a.m., chooses five (5) Advance Play days, but makes no draw time choice, the player will receive a ticket listing the next five Midday (MID) plays because the purchase was made before the Midday draw. If the same purchase is made after the closing ticket purchase time for the Midday draw, a ticket will print listing the next five Evening (EVE) draws. Regardless of the number of Advance Play days chosen, a single ticket will print showing

either all Midday plays or all Evening plays (i.e., Midday and Evening draws print on separate tickets.) For paper playslips, Advance Play will not apply to selections when the \$5 or \$10 Quick Picks box is marked.

In the event that a planned change in the FANTASY 5 game requires that the number of advance plays available for purchase be reduced to zero before implementation of the change, an Advance Play countdown schedule will be posted on the Florida Lottery's website at www.flalottery.com.

(f) Vending Machine. If a vending machine is available at a retailer location and the vending machine provides for Draw game purchases, the vending machine may be used by a player to process both paper and digital FANTASY 5 playslips. Neither a retailer nor a player can process the cancellation of a FANTASY 5 ticket through a vending machine. At the request of a player, the retailer shall make a good faith effort to cancel cancelable FANTASY 5 tickets that are purchased through a vending machine by using the retailer's lottery terminal in accordance with the cancellation provisions in paragraph (7)(e).

(g) Telling the Retailer. Retailers also are authorized to manually enter numbers selected by a player. Players electing to make their FANTASY 5 ticket selections by verbally telling the retailer must specify their desired number selections (or tell the retailer they desire to use the Quick Pick feature for the terminal to randomly select one or more of the numbers), the drawing time (MID, EVE, or BOTH), and the number of days. If no draw time is given, the play will be for the next available draw. Players may also tell the retailer if they would like to add EZmatch to their ticket.

(h) Play it Again.

1. A player may request to "Play it Again" to replay a previously purchased FANTASY 5 ticket. If requested, a retailer shall process the original ticket provided by the player and print a new ticket which will have the same selected numbers, number of panels, draw time choices, and number of days as the original ticket, except as provided in subparagraph (1)(h)2., below. Additionally, if the original ticket contains EZmatch, the new ticket will also contain EZmatch.

2. An original ticket with Advance Play will be rejected and cannot be replayed if the number of days/drawings on the ticket exceeds the number of advance play days/drawings that are available at the time of requested ticket replay due to implementation of an advance play countdown for the FANTASY 5 game. Tickets older than sixty days cannot be replayed. Cancelled tickets will also be rejected. Tickets purchased using the Play it Again feature have the same cancellation provisions as the original ticket.

(2) FANTASY 5 Drawings.

(a) FANTASY 5 drawings will be conducted twice daily by the Florida Lottery.

(b) The equipment shall be configured so that five balls are drawn from one set of balls numbered one (1) through thirty-six (36).

(c) Five balls will be selected in the drawing. The numbers shown on the five balls, after certification by the Draw Manager and the Accountant, shall be the official winning numbers for the drawing.

(d) The Florida Lottery shall not be responsible for incorrect circulation, publication, or broadcast of the official winning numbers.

(3) FANTASY 5 Prize Divisions.

(a) FANTASY 5 is a pari-mutuel game. For each draw, 50 percent of net sales (gross sales less cancels and free tickets) from the sale of FANTASY 5 tickets in the corresponding FANTASY 5 sales period shall be allocated as the winning pool for payment of the top prize, second prize and third prize.

(b) The top prize pool shall consist of 62 percent of the winning pool for the drawing plus any money carried forward from the previous draw. Prize money allocated to the top prize pool shall be divided equally among the players who match all five official winning numbers. If there is no top prize winner in a drawing, the top prize pool shall roll down and be added to the second prize pool for that FANTASY 5 drawing.

(c) The second prize pool shall consist of 10 percent of the winning pool for the drawing plus any money rolled down from the top prize. The second prize pool shall be divided equally among the players matching four of five official winning numbers except that the maximum prize amount per winner shall be \$555. Any funds in the second prize pool in excess of the second prize liability shall roll down and be added to the third prize pool. If there is no winner in the second prize category for a drawing, the second prize pool shall roll down and be added to the third prize pool.

(d) The third prize pool shall consist of 28 percent of the winning pool for the drawing plus any money rolled down from the second prize pool. The third prize pool shall be divided equally among the players matching three of five official winning numbers. If there is no winner in the third prize category for a drawing, the third prize pool is carried over and added to the top prize pool of the next FANTASY 5 drawing.

(e) A fourth prize shall consist of one free FANTASY 5 Quick Pick ticket (\$1.00 value), except as follows. A player who submits by mail a FANTASY 5 lottery ticket which entitles the claimant to a free FANTASY 5 quick

pick ticket and whose mailing address is outside the state of Florida will receive a check for \$1.00 in lieu of an actual ticket. Fourth prizes shall not utilize any portion of the winning pool for the drawing. A free FANTASY 5 quick pick ticket shall be for the next FANTASY 5 drawing after the ticket is validated.

(f) Except for the top prize, which will pay the exact amount, cash prizes will be rounded down to the nearest fifty cents (\$.50); provided, however, that the third prize shall not be less than \$3.50. All rounding differences in the second and third prizes will be used to fund future prizes in Lottery games or for special Lottery prize promotions. If the funds available for the payment of third prizes are insufficient to pay the minimum amount, the percentage described in paragraph (3)(a) above, will be adjusted or funds available from any other funding source approved by the Legislature will be used to cover the prize liability.

(4) Determination of Prize Winners.

In order for a ticket to be a winning ticket, numbers appearing in a single horizontal row on the ticket (A, B, C, D, E, F, G, H, I or J) must match the official winning FANTASY 5 numbers in any order for the draw date for which the ticket was purchased. The prizes are set forth as follows:

- (a) Top Prize: Five (5) of five (5) official winning numbers.
- (b) Second Prize: Four (4) of five (5) official winning numbers.
- (c) Third Prize: Three (3) of five (5) official winning numbers.
- (d) Fourth Prize: Two (2) of five (5) official winning numbers.
- (5) FANTASY 5 Odds of Winning.

The odds of winning the prizes described above are as follows:

- (a) Top Prize – 1:376,992
- (b) Second Prize – 1:2,432.21
- (c) Third Prize – 1:81.07
- (d) Fourth Prize – 1:8.39
- (e) The overall odds of winning a prize in a FANTASY 5 drawing are 1:7.58.
- (6) How to Play EZmatch.

(a) EZmatch is an instant-win feature associated with FANTASY 5 that costs \$1.00 per play in addition to the cost of the FANTASY 5 ticket. A player selecting EZmatch will receive five EZmatch numbers from a field of 1 to 36 printed below the FANTASY 5 numbers on the ticket. If any of the EZmatch numbers matches any of the FANTASY 5 numbers, the player shall instantly win the corresponding amount shown.

(b) The EZmatch option is available with an advance play FANTASY 5 ticket purchase for one play only and is not a part of FANTASY 5 plays for future drawings.

(c) If an EZmatch prize is redeemed before one or more FANTASY 5 drawing(s) have occurred, the player will be provided a continuation ticket that will have the same drawing or drawings and the same FANTASY 5 numbers that were printed on the original ticket.

(d) The base prize structure and estimated odds of winning EZmatch are as follows:

Prize	Winners in 420,000 (Per Pool)	Estimated Odds
\$500	5	1:84,000.00
\$250	5	1:84,000.00
\$100	38	1:11,052.63
\$50	124	1:3,387.10
\$20	300	1:1,400.00
\$15	470	1:893.62
\$10	4,200	1:100.00
\$5	1,400	1:300.00
\$4	7,000	1:60.00
\$3	30,800	1:13.64
\$2	44,800	1:9.38
Overall		1:4.71

The EZmatch prize structure will be replenished automatically when the top tier prizes are exhausted. The prize structure and odds of winning are subject to change with promotional offerings. In such an event, the promotional prize structure and odds will be available at www.flalottery.com, Lottery district offices and retailer locations.

(e) EZmatch prizes can be claimed up to one hundred eighty (180) days from the first draw date on the

FANTASY 5 ticket.

(f) If an EZmatch prize is claimed after the FANTASY 5 drawing has occurred and prior to the 180-day expiration described in paragraph (6)(e), above, the EZmatch prize or prizes and any FANTASY 5 prize or prizes won will be combined and paid as one prize amount.

(7) FANTASY 5 Rules and Prohibitions.

(a) By purchasing a FANTASY 5 ticket, a player agrees to comply with and abide by all rules and regulations of the Florida Lottery.

(b) FANTASY 5 prize payments shall be made in accordance with rules of the Florida Lottery governing payment of prizes. A copy of the current rule can be obtained from the Florida Lottery, Office of the General Counsel, 250 Marriott Drive, Tallahassee, Florida 32399-4011.

(c) Subject to a retailer's hours of operation and gaming system availability, FANTASY 5 lottery tickets are available for purchase daily between the hours of 6:00 a.m. and midnight, Eastern Time (ET).

(d) The scheduled times for the daily FANTASY 5 drawings are:

1. 1:05 p.m. (ET) (MID a/k/a Midday), ticket sales for a MID FANTASY 5 drawing will close at approximately 12:45 p.m. (ET);

2. 11:15 p.m. (ET) (EVE a/k/a Evening), ticket sales for an EVE FANTASY 5 drawing will close at approximately 10:55 p.m. (ET); and

3. If BOTH has been chosen, or if no draw time choice has been made, any ticket sold after the times set forth above will be printed with the next FANTASY 5 draw. If MID has been chosen, the next available draw would be the next Midday drawing, regardless of time of ticket purchase. If EVE has been chosen, the next available draw would be the next Evening drawing, regardless of time of ticket purchase.

(e) Retailer cancellations of FANTASY 5 tickets can only be performed by the retailer who sold the ticket, using the selling terminal's optical mark reader, and within two hours after printing, except that no FANTASY 5 ticket can be canceled after game close for the related drawing and no fourth prize (free FANTASY 5 quick pick ticket) can be canceled at any time. FANTASY 5 tickets with EZmatch cannot be canceled. The two-hour ticket cancellation period may be reduced due to the selling retailer's hours of business operation; the cut off time for Midday draw sales cancellations is 12:45 p.m. (ET) and for Evening draw sales cancellations is 10:55 p.m. (ET); gaming system availability; or the time of the related FANTASY 5 close of game for the related drawing. Ticket cancellations cannot be processed through a vending machine. If a player desires to cancel a ticket purchased through a vending machine, the player must present the ticket to the retailer location where the ticket was purchased for processing within the timeframe described above.

(f) It is the player's responsibility to make sure his or her ticket(s) are printed exactly as requested before leaving the retailer, including verifying the number of ticket(s) printed, and to determine the accuracy of selected panels of numbers, play amounts, play features and draw date(s) on a ticket. In the event that a ticket given to the player by the retailer contains selections that are not consistent with the player's selections, it shall be the responsibility of the player to immediately advise the retailer of that fact. In such event and upon request of the player within the time period specified herein, the retailer shall make a good faith effort to cancel a cancelable ticket.

(8) This emergency rule replaces Emergency Rule 53ER20-48, F.A.C.

(9) The effective date of this emergency rule is March 20, 2023.

Rulemaking Authority 24.105(2), 24.105(9)(a), (b), (c), (d), (e), (f), (h), 24.109(1), 24.115(1) FS. Law Implemented 24.105(2), 24.105(9)(a), (b), (c), (d), (e), (f), (h), 24.115(1), 24.124(1) FS. History—New 3-20-2023, Replaces 53ER20-48.

The official rule for FANTASY 5[®] can be obtained from the Florida Administrative Code at www.flrules.org on or soon after March 20, 2023. In the event of a conflict between a provision of this rule version and the official rule, the official rule shall govern.